
Architecture standards for synchronization

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Editor - G.8264, G.8265, G.8275

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Overview

- Architecture in ITU
 - Why?
 - Relation to other Recommendations
- General aspects of architecture in ITU-T
 - The models
- Overview of key Synchronization recommendations
 - G.8264, Physical layer frequency (SyncE)
 - G.8265, Packet based frequency
 - G.8275, Packet based time/phase



Architecture

- Architecture means different things to different people.
 - The overall design of something (e.g. building)
 - How things are arranged (e.g. *“The chemical architecture of the human brain”* –From Oxford dictionary)
- Applying this to telecom:
 - How are networks designed and how are the individual components arranged



Architecture or design?

- Related, and are often used interchangeably
 - Design is how a specific implementation is produced
 - Architecture goes further in describing how things may be arranged
- Architecture in ITU-T describes how functions may be arranged in order to achieve a specific goal
 - The architecture provides guidance on how things should be designed
- We design networks based on an overall architecture

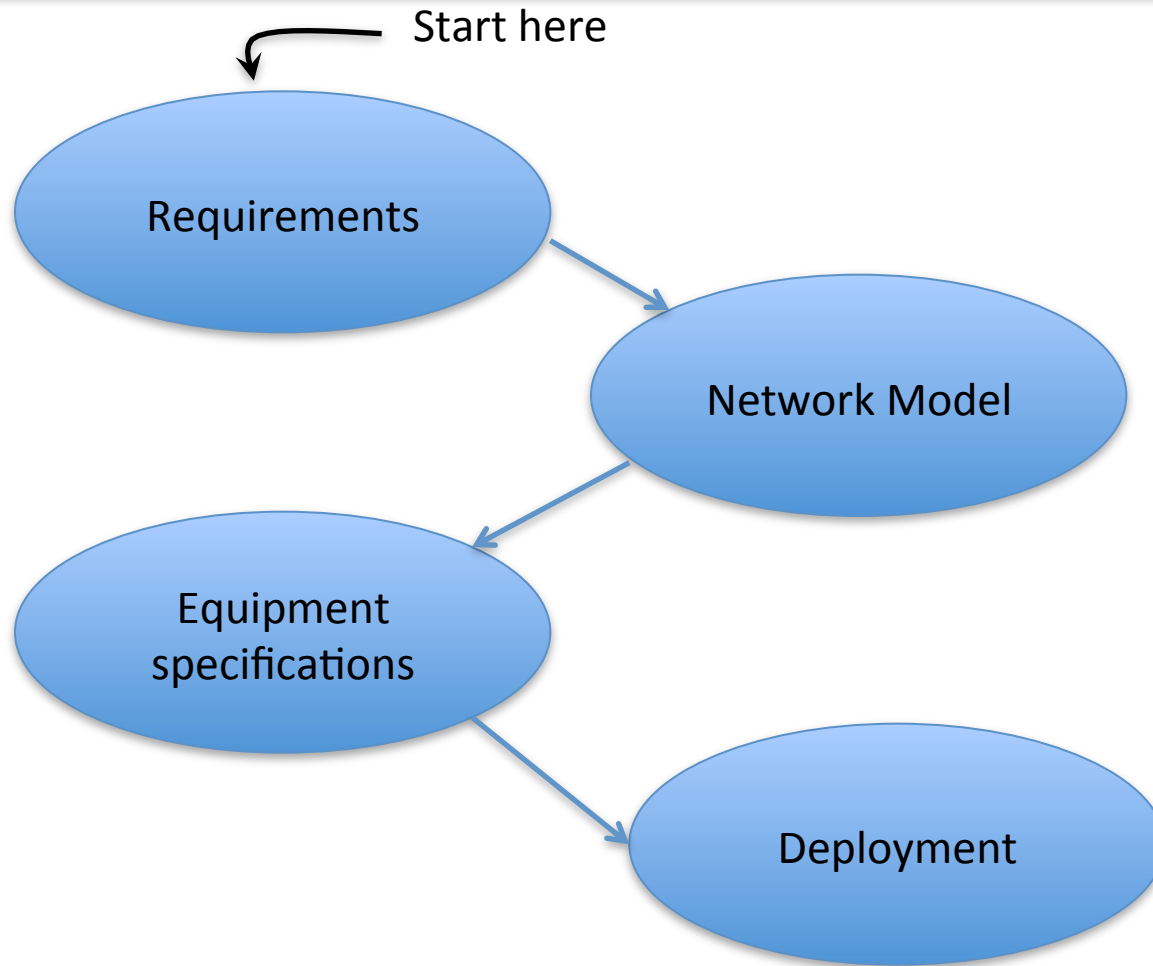


Examples of ITU-T architectures

- G.803: architecture of SDH
 - G.872: architecture of OTN
 - G.8010: Architecture of Ethernet...
 - G.8121: MPLS
-
- Note formal architectures are based on a fixed set of principles define in separate recommendations



Architecture development



Development of architecture starts with Requirements

A network model is then developed

Which constrains equipment specifications

Ensuring that deployed components meet all functional requirements for the network application



Coordination with other technology standards

- Network model may become complex when considering transport technology choices
 - SDH, OTN, MPLS, IP, Ethernet
 - Synchronization functions are only a small part of a network element (but an important part)
- Formalized method becomes invaluable for coordination
 - Simplify and separate issues
 - Individual standards (e.g. for components) can be developed separately with high degree of success of interoperability

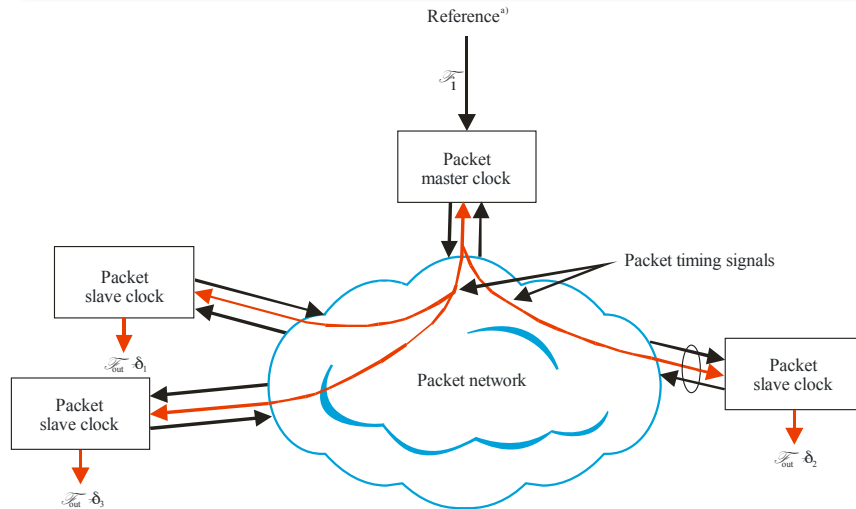


Next generation synchronization

- Key aspects of NGN synchronization
 - Packet network infrastructure
 - Moving away from SDH
 - But can't throw out existing network
 - New wireless backhaul requirements
 - Air interface
 - New methods
 - CES, PTP, Synchronous Ethernet
 - New clocks
 - BC, TC, GM
 - Architecture helps see how all pieces fit together

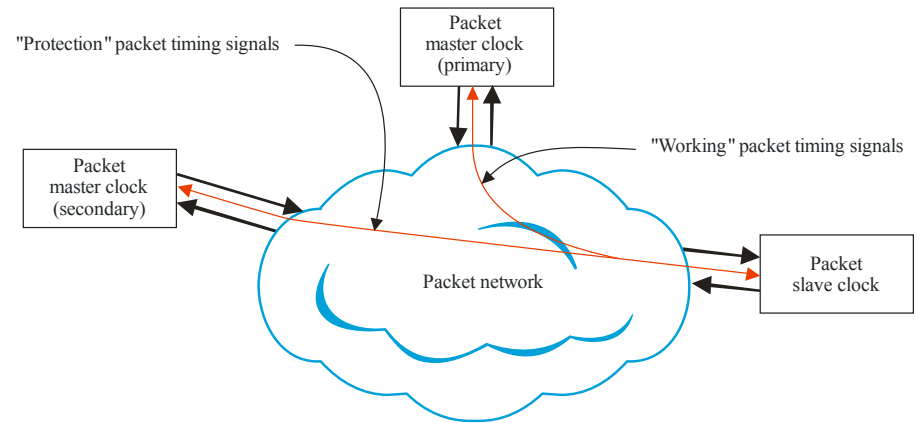


The sync architecture



^{a)} The reference may be from a PRC directly, from a GNSS or via a synchronization network

G.8265/Y.1365(10)_F01



NOTE – For clarity, the network reference signals to masters are not shown.

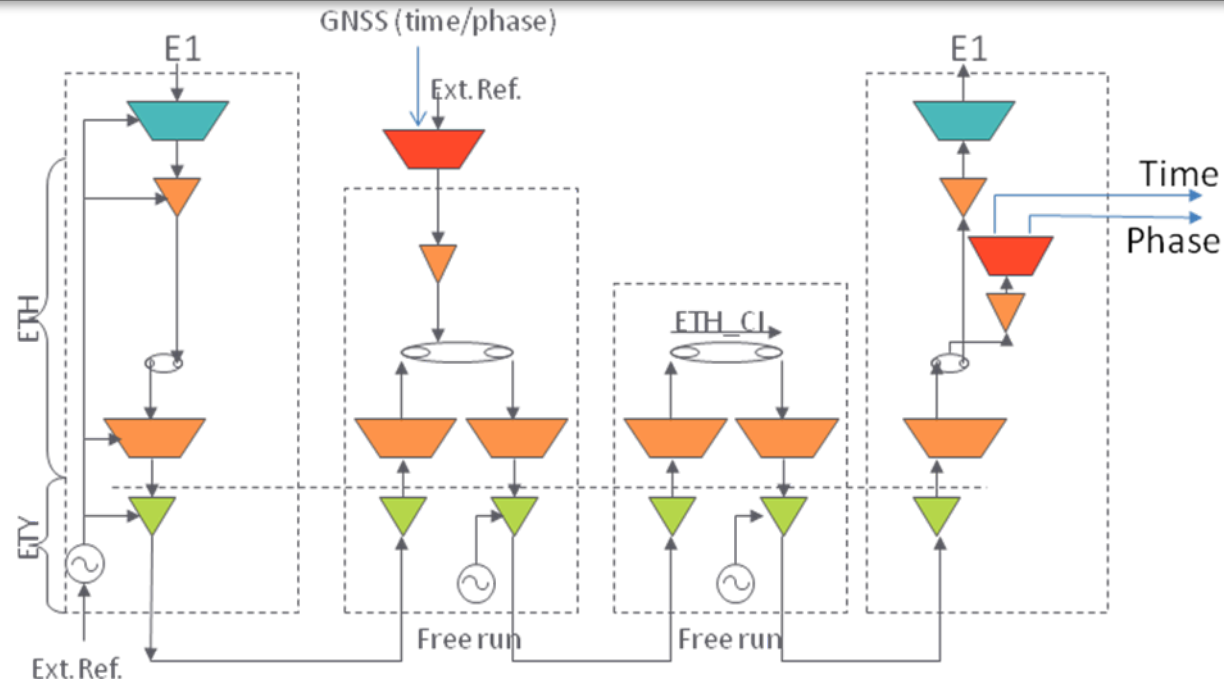
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- Requirements start with basic principles
 - Example above shows basic protection
 - This had significant effect on first Telecom profile





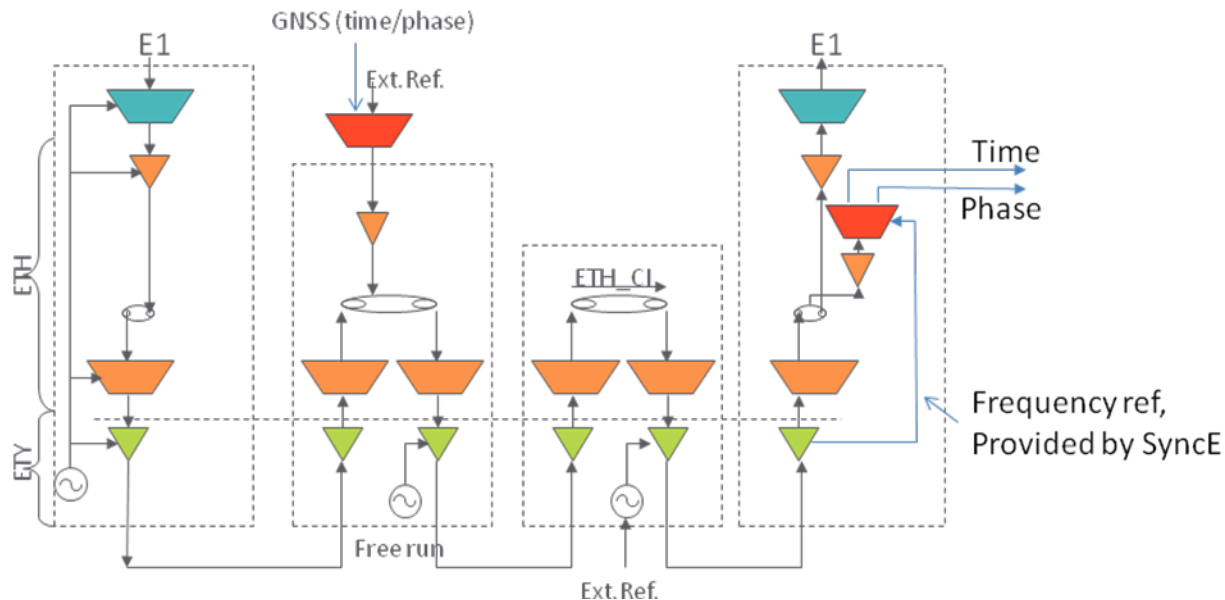
Extension for Packet timing



- Specific functions needed for Time distribution can be added to the basic model
 - Network may remain unchanged



Going further: Frequency assist



- Physical layer synchronization model is that of SDH/SyncE.
 - Boundary clock function starts to appear

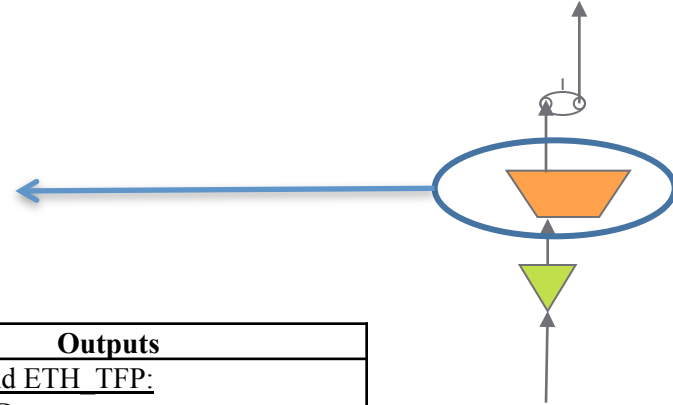
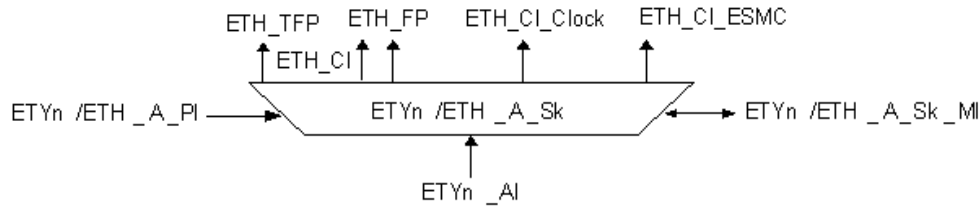


Details of functions

- Individual functions may be specified in different recommendations
- May include other aspects related to basic transport, in addition to synchronization
- Some blocks may contain significant detail
 - Sync functions in G.781
 - Clocks in G.8262 (e.g. EEC)
 - Transport functions in G.8021 (Ethernet)



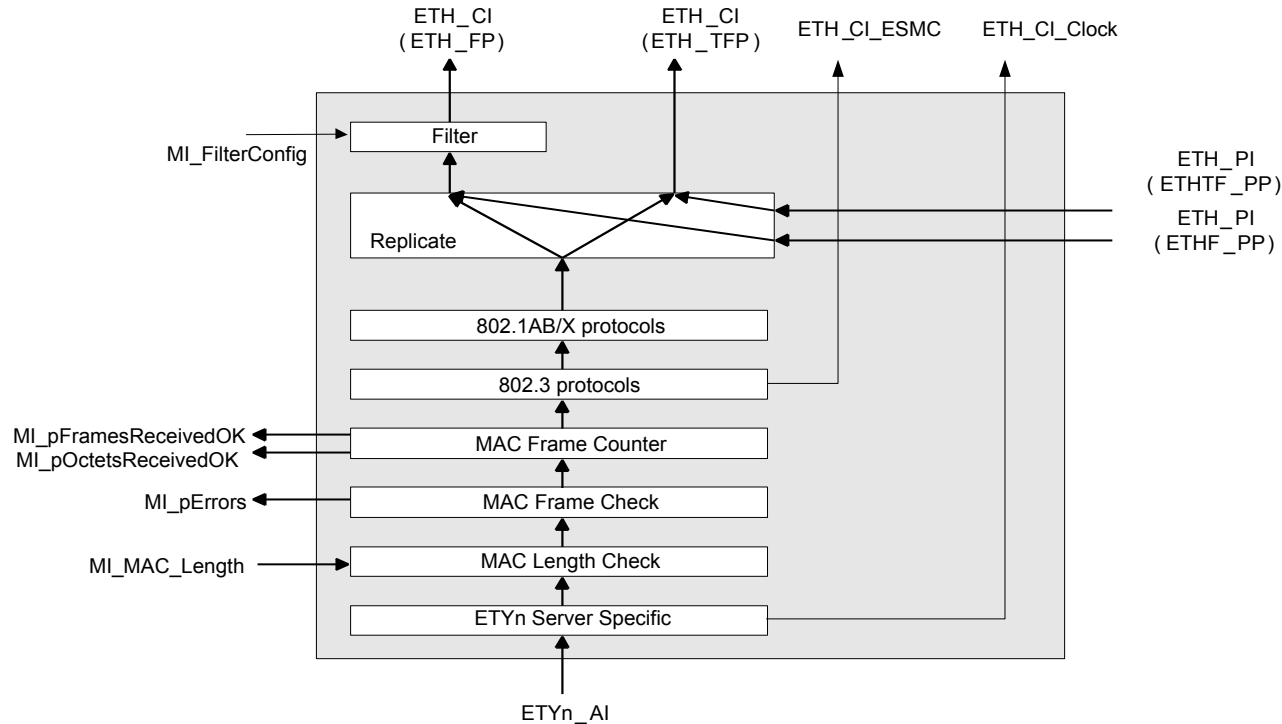
Ethernet detail example



Inputs	Outputs
<u>ETYn AP:</u> ETYn_AI_Data ETYn_AI_Clock ETYn_AI_TSF ETYn_AI_TSFrdi ETYn_AI_TSFfdi	<u>ETH_FP and ETH_TFP:</u> ETH_CI_Data ETH_CI_Clock ETH_CI_SSF ETH_CI_SSFrdi ETH_CI_SSFfdi
<u>ETH_PP:</u> ETH_Pi_Data	<u>ETH_FP:</u> ETH_CI_ESMC
<u>ETYn/ETH A Sk MP:</u> ETYn/ ETH_A_Sk_MI_FilterConfig ETYn/ ETH_A_Sk_MI_MAC_Length Holdover control MI	<u>ETYn/ETH A Sk MP:</u> ETYn/ETH_A_Sk_MI_pErrors ETYn/ ETH_A_Sk_MI_pFramesReceivedOK ETYn/ ETH_A_Sk_MI_pOctetsReceivedOK



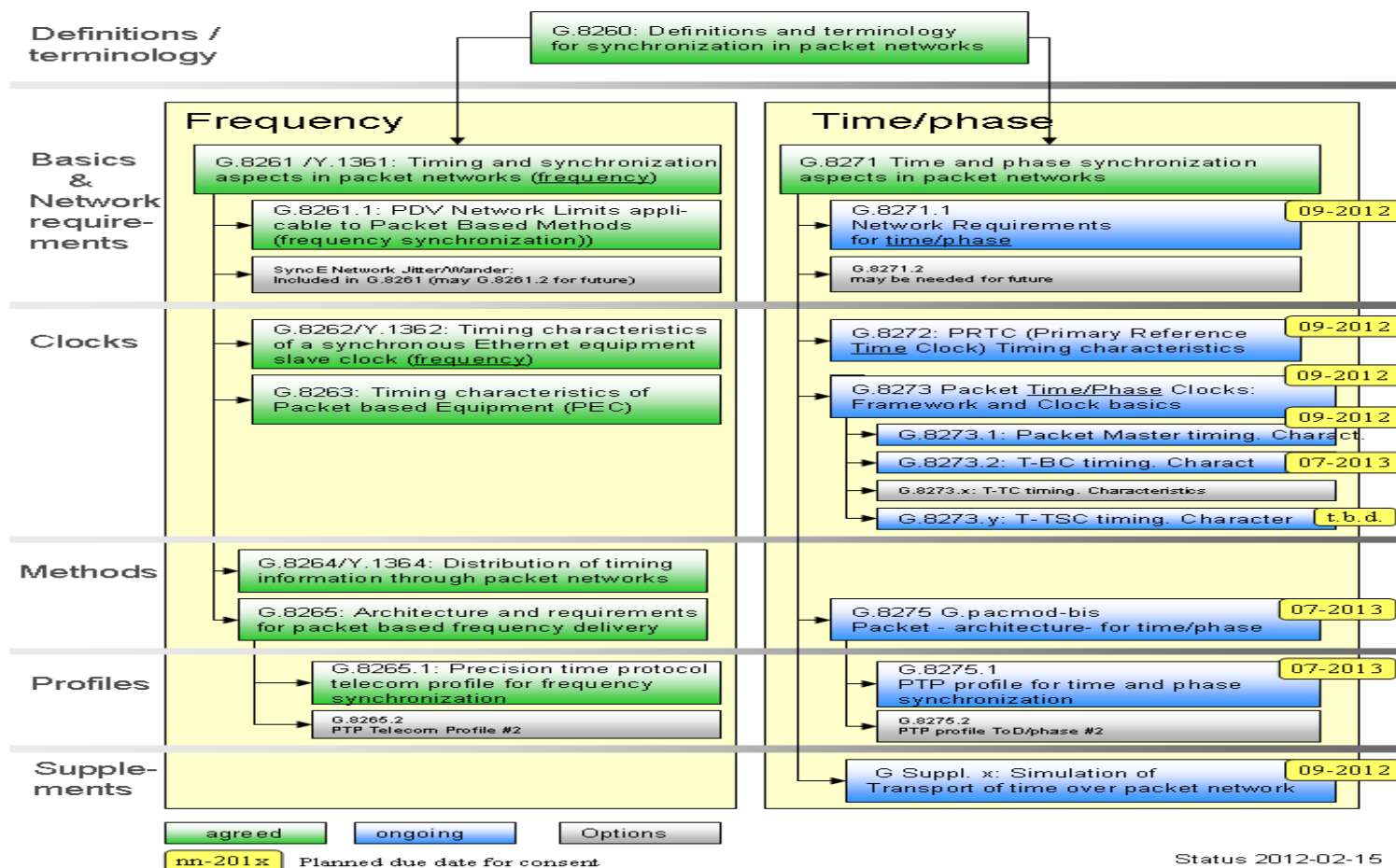
Ethernet Detail example, continued



- Description of functional block will specify as much detail as necessary to define implementation requirements
 - Note: references IEEE802



General NGN sync Rec. structure



Sync Architecture Recommendations

- G.8264/Y.1364: Distribution of timing information through packet networks
 - G.8264/Y.1364 (10/2008)
 - G.8264/Y.1364 (2008) Amd. 1 (09/2010)
 - G.8264/Y.1364 (2008) Cor. 1 (11/2009)
 - G.8264/Y.1364 (2008) Amd. 2 (02/2012)
 - G.8264/Y.1364 (2008) Cor. 2 (02/2012)
- G.8265/Y.1365 : Architecture and requirements for packet-based frequency delivery
 - **G.8265/Y.1365 (10/10)**
- G.8275: Architecture and requirements for packet-based time and phase delivery
 - Under development



G.8264: Distribution of timing through packet networks

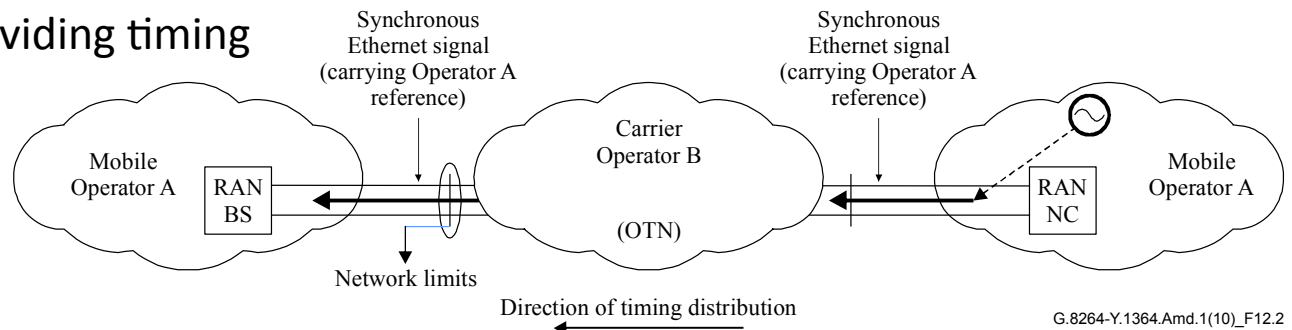
- Main aspects:
 - NGN sync concepts
 - Evolution of network to packet based network and use of CES to support PDH services
 - Describes Sync Ethernet concepts in coordination with G.8261 and G.8262
 - Synchronous Ethernet Sync status message channel
 - ESMC
 - Based on IEEE802.3 slow protocol, using Organization Specific Slow Protocol (OSSP)
 - Defines PDU format
 - Sync Selection based on SSM QL
 - Use of Synchronous Ethernet in Multi-operator context
 - Supporting functional models



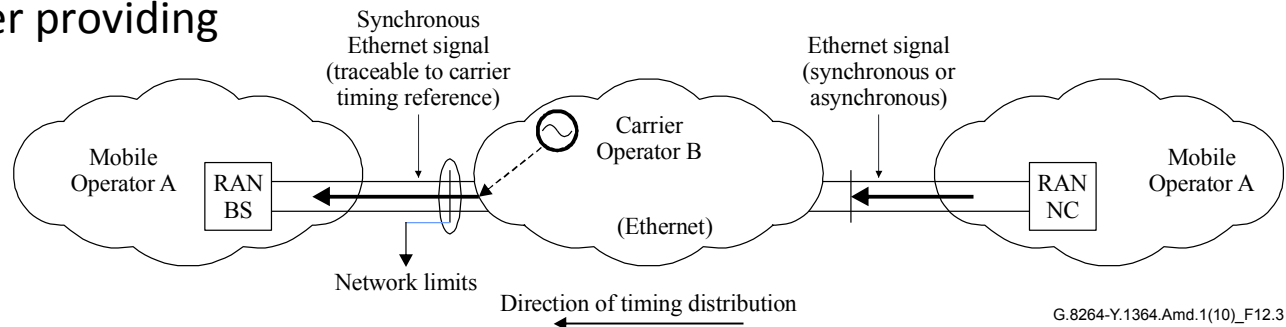
G.8264: Multi-Carrier operation

- G.8264 starts to address physical sync as a service
 - Distribution of sync moving to the edge
 - Multi-carrier situations now part of standards

Service owner providing timing



Intermediate carrier providing timing

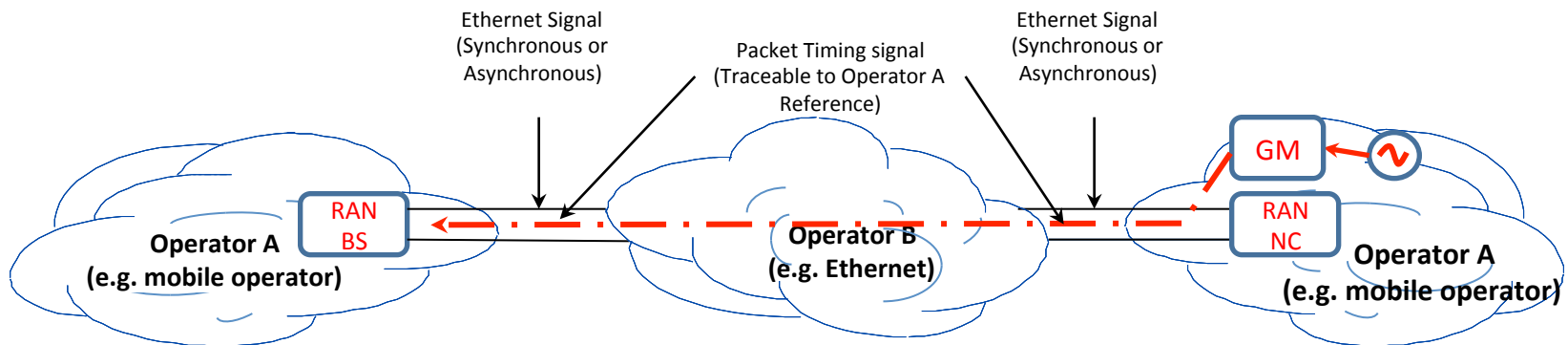
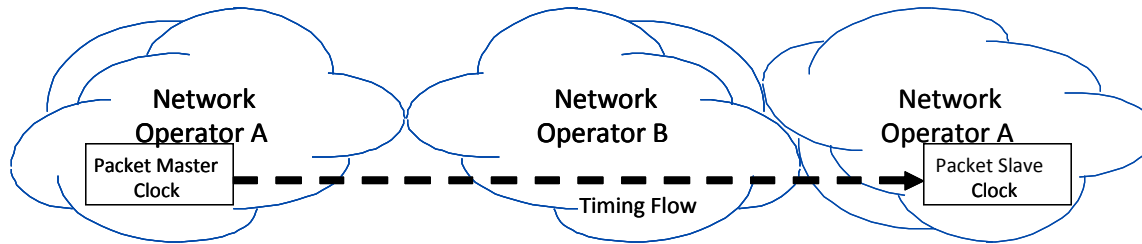


G.8265: Architecture and requirements for packet based frequency delivery

- Evolution of synchronization distribution is based on packet techniques such as PTP.
- G.8265 described basic requirements for frequency distribution
 - Necessary in order to define operation of a packet system within overall synchronization distribution network.
 - Although not mandated, a network could have mixed technology
 - SDH
 - Sync Ethernet
 - Packet
 - Frequency only
 - Applicable to both NTP and PTP
 - Addresses protection aspects
 - IEEE1588 Profile development based on architecture
 - Telecom slave clock defined

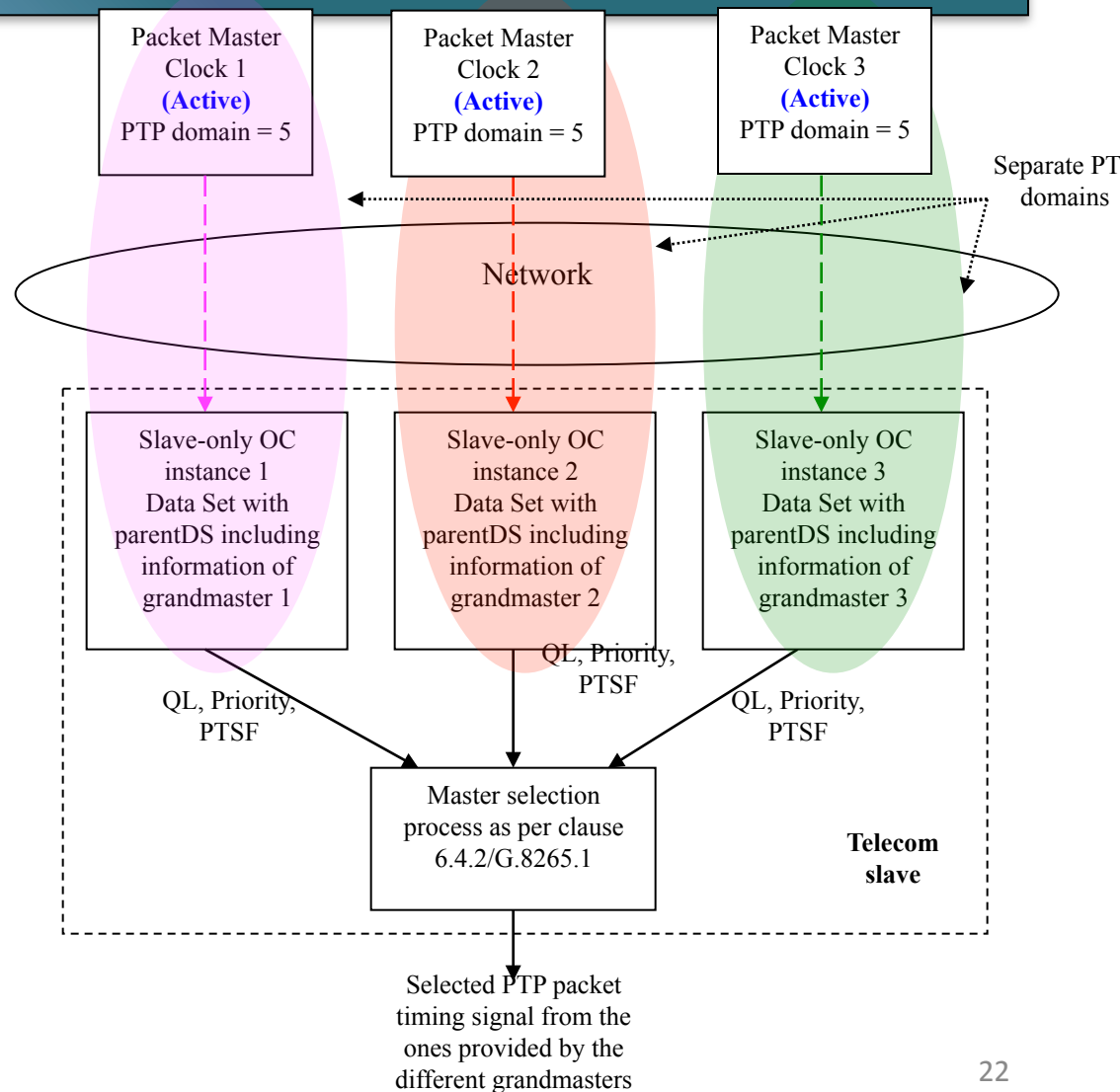


G.8265: timing as a service now with packet timing



G.8265 architecture details

- Telecom slave construct
 - Required to meet telecom protection requirements
 - Default BMCA could not support telecom requirements
 - Telecom slave for frequency allows G.781 protection to be implemented with PTP based networks
 - Clock requirement has been driven by architecture



G.8275: Architecture and requirements for packet based time/phase delivery

- Recommendation under development (planned completion in July 2013)
- Focus on network based on time/phase distribution using IEEE1588
 - Time/phase requirements are a substantially different paradigm
- Architectural aspects
 - How do the multiple types of network clocks interact
 - Boundary and Transparent clocks
 - Slave clocks
 - Grand Master clocks
 - Packet Reference Time Clock (PRTC)
 - Protection aspects
 - Best Master clock
 - Fit with BMCA with telecom practices (e.g. automatic vs provisioned)
 - Syntonization provided by Synchronous Ethernet
 - Information aspects (information across time interface)



Summary

- Architecture recommendations are important
 - Developed to provide an overall framework for how technology can be deployed in a network
 - Provide a framework for controlled technology evolution
 - Synchronization related architecture documents
 - Provide controlled evolution of technology
 - Ensure high degree of interoperability of different synchronization technologies
 - Guidance for developing equipment recommendations
 - Synchronization solutions fit with traffic functions of NEs
 - Strong linkage to Hypothetical Reference Model (HRM) development
 - Provide guidance to other SDO' s

